

Change PvP Settings

Before following these steps, make sure to stop your server first. This is to avoiding breaking anything on your server while you edit.

Step 1: Head to your game panel and look for your **File icon** on the left hand side.

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Step 2: When you are in you files, scroll down until you see a file named: **serverconfig.xml**

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Step 3: Open the file and look for the line that says: **<property name="PlayerKillingMode" value="3" />** . When you have found this line, you just need to change the number in the Value area.

Before:

<property name="PlayerKillingMode" value="3" /> <--- Everyone can kill each other

After:

<property name="PlayerKillingMode" value="0" /> <--- No one can kill each other

There are 3 settings for Server Visibility ranging from 0 to 2.

Each number has its own setting:

0 = No Killing: Players cannot damage one another under any circumstances.

1 = Killing Allies Only: Players can only damage each other if both agree to it by adding each other to their Allies list using the in game players menu.

2 = Killing Strangers Only: Players can damage each other UNLESS they are Allies.

3 = Killing Everyone: Players can damage everyone, regardless of Allied status

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Make sure to save before exiting the file.

After Completing these steps, you can now go and start you server.

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