

# Simple Voice Chat

- [Standalone \(Spigot/Paper & Forks\)](#)
- [Velocity](#)

# Standalone (Spigot/Paper & Forks)

## 1. Download

Download [Simple Voice Chat \(Bukkit\)](#)

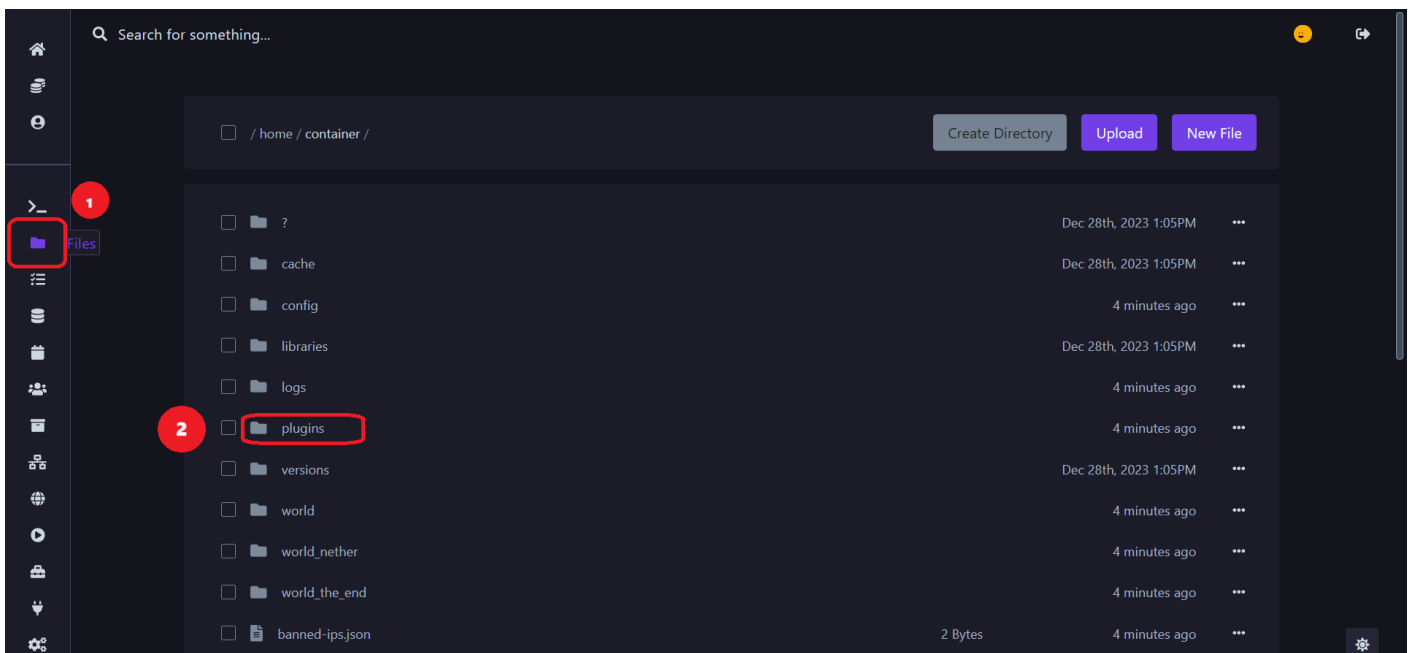
You need the Fabric/Forge version on your client

You need an extra port allocation

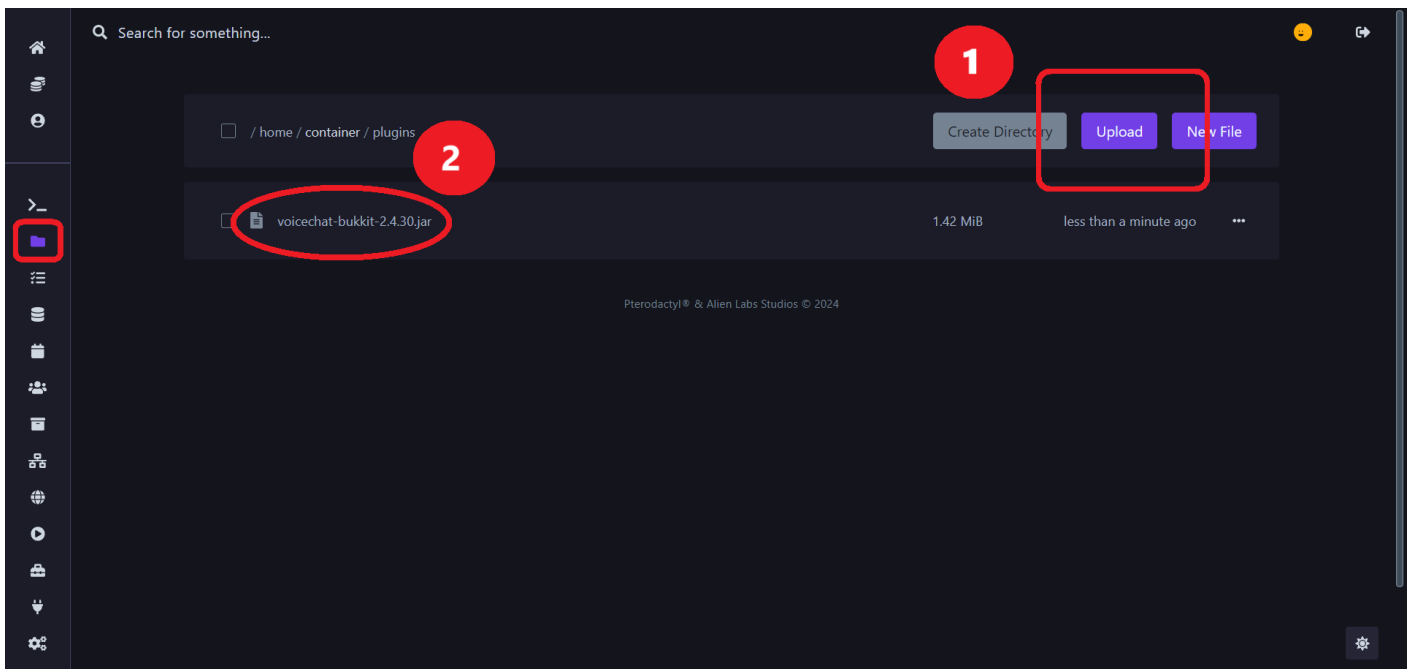
## 2. Login & Place The Plugin

Log in the [panel](#)

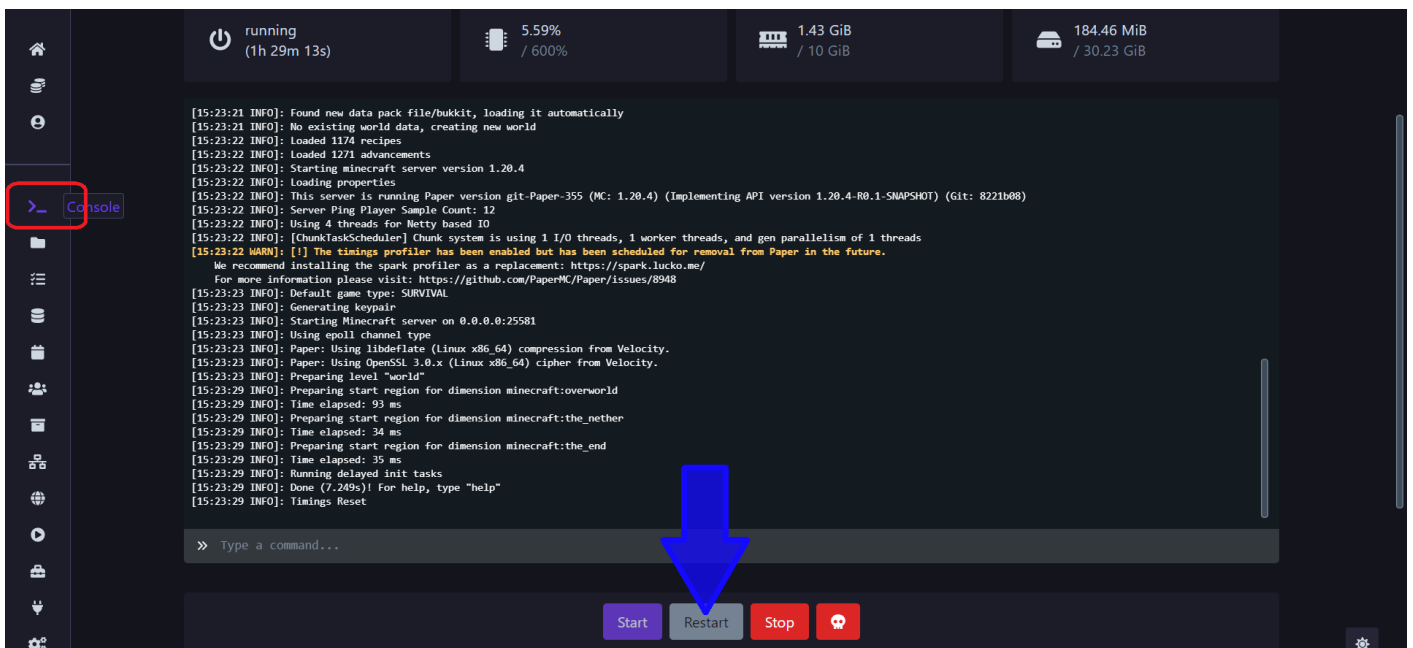
1. Go in the file manager
2. click on the folder named "plugins"



2a. Inside the plugins folder upload the file:



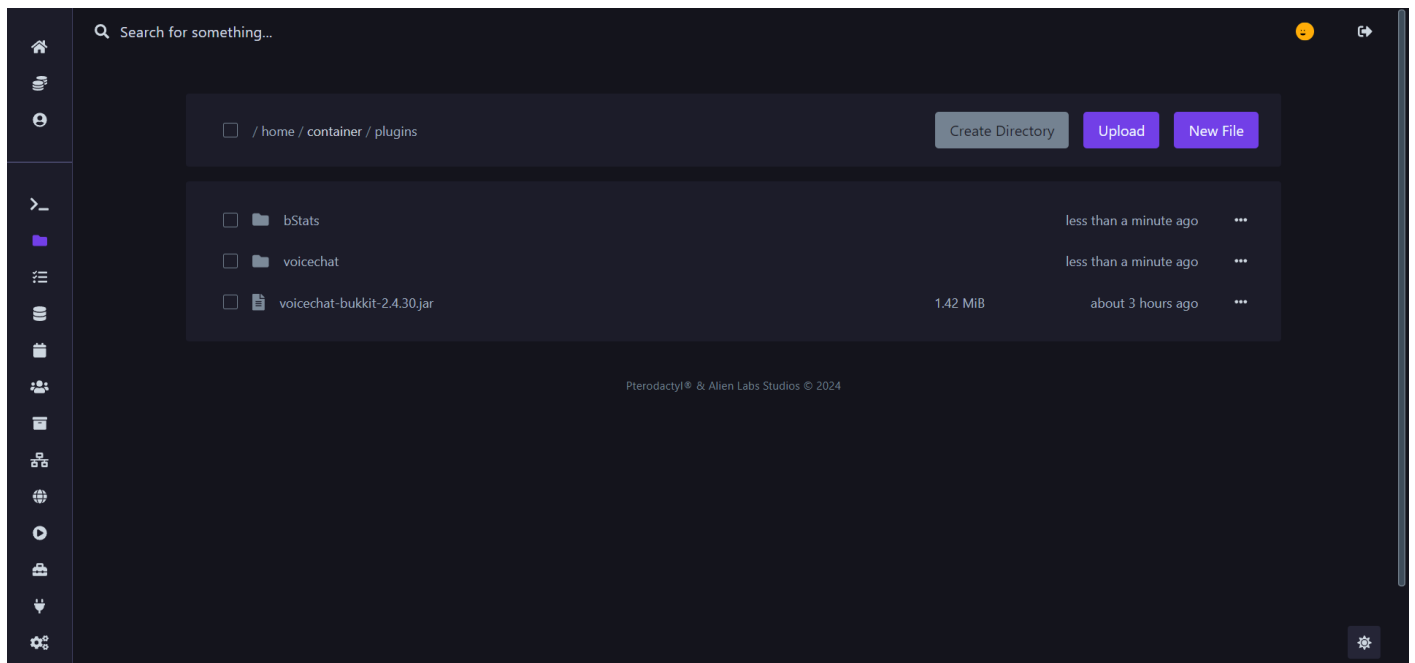
2b. Restart the server in the console tab



2c. Return to the plugins folder as you did in step 2.

### 3. Configuring

In the plugins folder, you should now see a "voicechat" folder. Click on it



Inside you'll find the file "voicechat-server.properties", click on it

On line 5 you'll find the port variable and a predefined value (24454) change it to the [extra port allocation](#) you made, change the port variable's value to your extra port.

# Velocity

You'll need extra ports for this tutorial. 1 for each server with voicechat plugin.

## 1. Every server on the same node

### On The Backends:

Download [SimpleVoiceChat Bukkit](#)

Go to the "plugins" folder and upload it.

Restart the server.

Inside the "plugins" folder, you will find a "voicechat" folder. Click on it.

Open the "voicechat.properties" file.

On line 5 you'll find the port variable. Set it to the additional port's value

### On The Proxy:

Install [SimpleVoiceChat for Velocity](#)

The plugin will automatically detect the port of each voice chat server and will forward everything to the correct destination.

## 2. Servers on different nodes

Follow the steps for "Every server on the same node" and:

set **voice\_host** on the backend servers to their (the backend's) actual IPv4