

How to install Fabric modpack

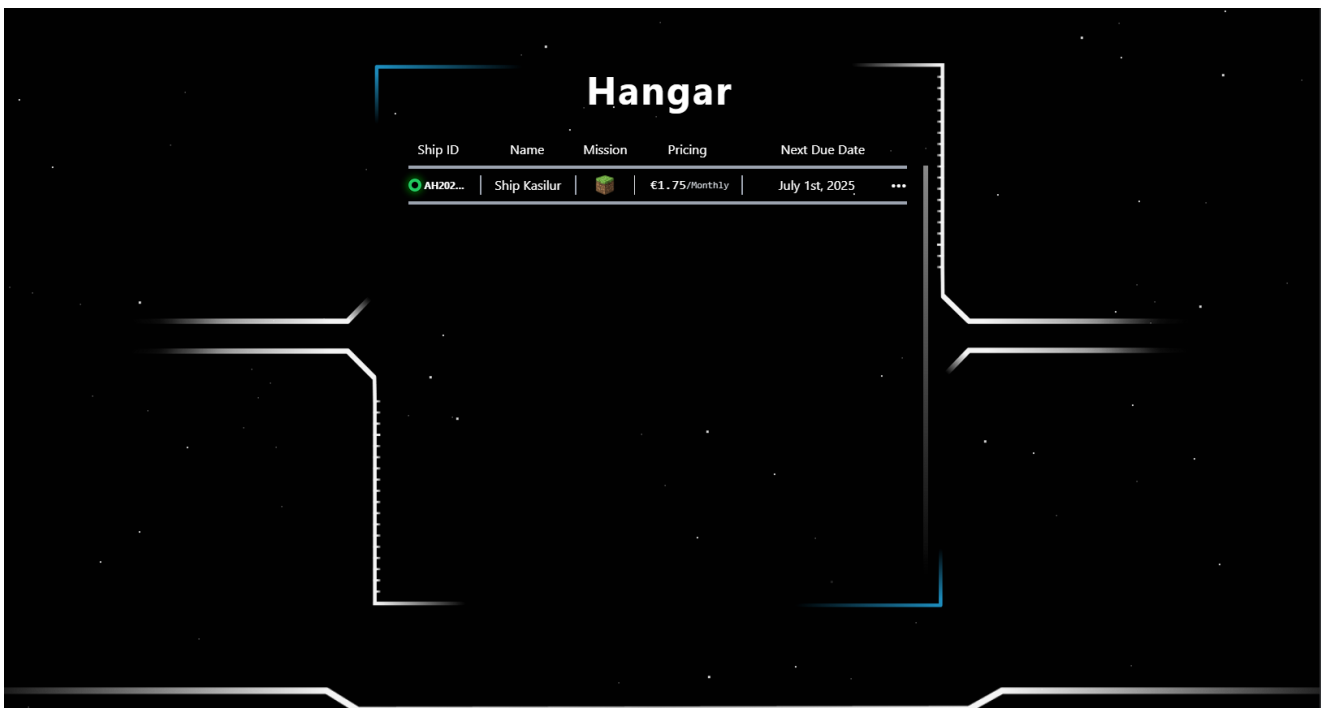
Make your server Fabric

Before installing your modpack there are a few things we need to do before hand to set it up.

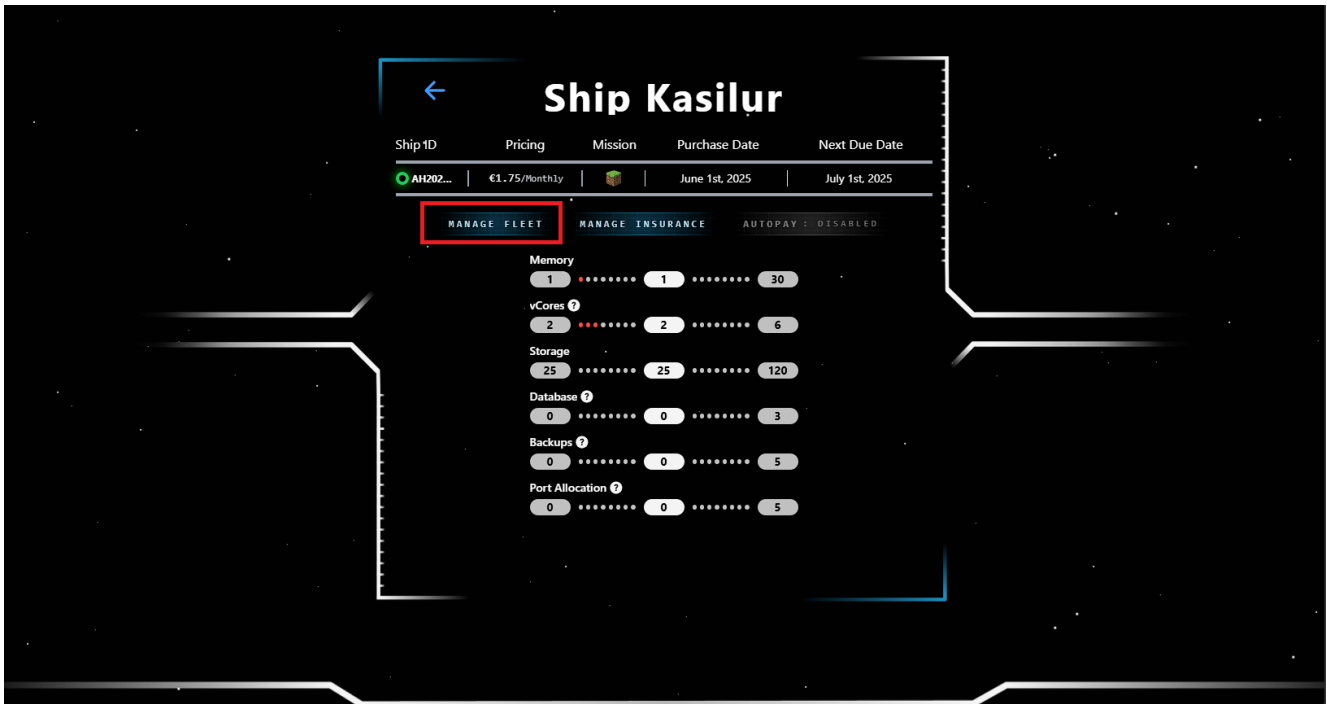
You may also use the modpack installer on our game panel.

Step 1: Make sure to head over to your [billing dashboard](#) and head to the server which you want to change to **Fabric**.

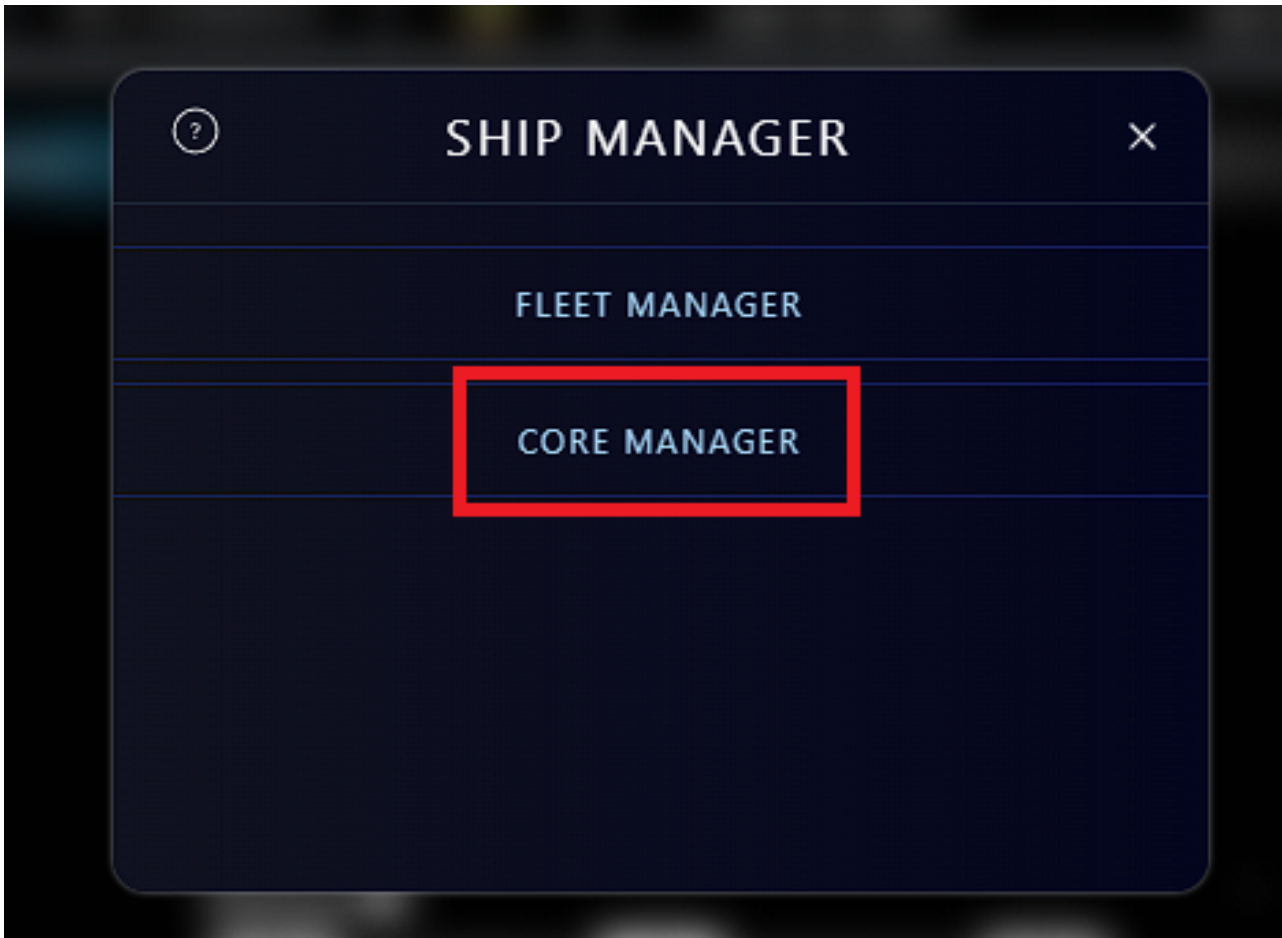
Click the **3 dots**.



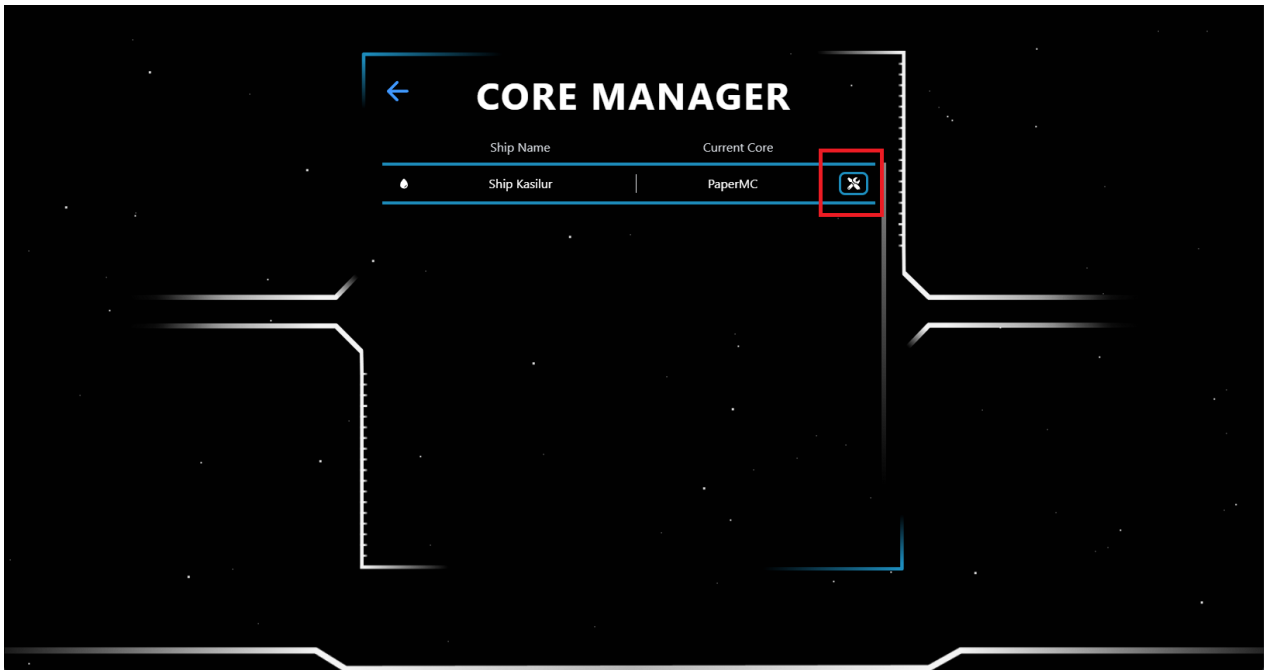
Click on **Manage Fleet**.



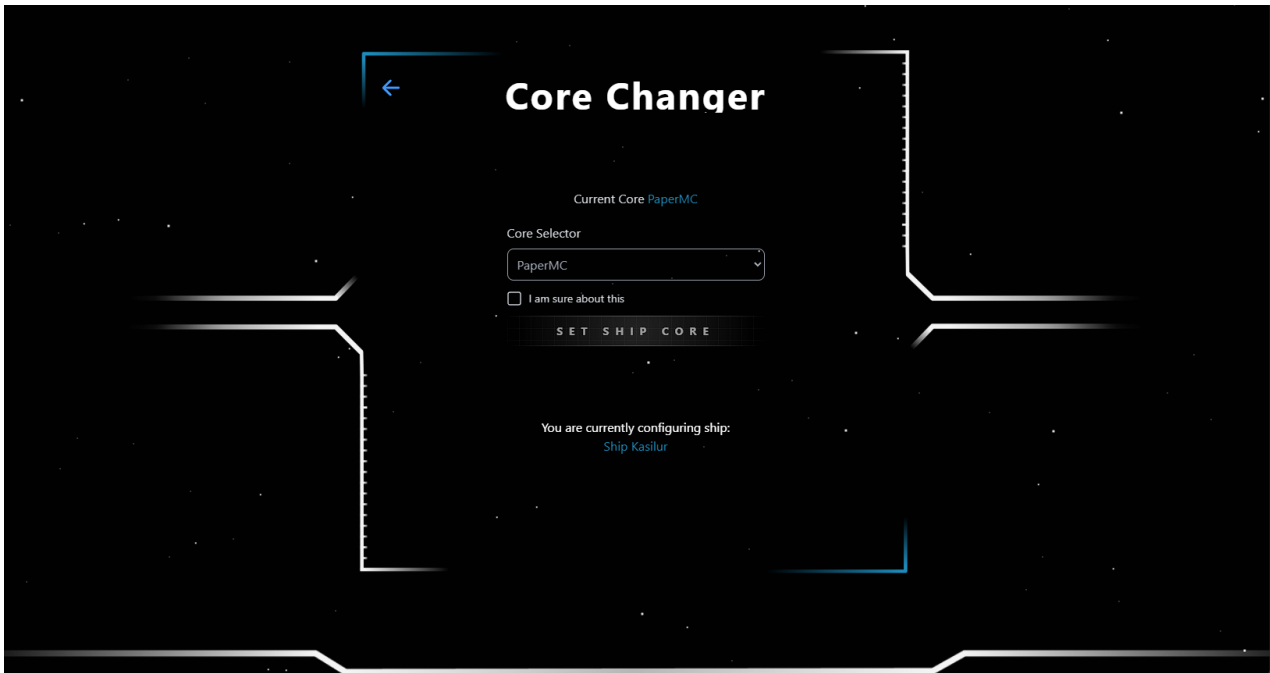
Here select **Core Manager**.



On this page, press the tools icon, as shown in the image below.



Click on the dropdown menu, and select Fabric

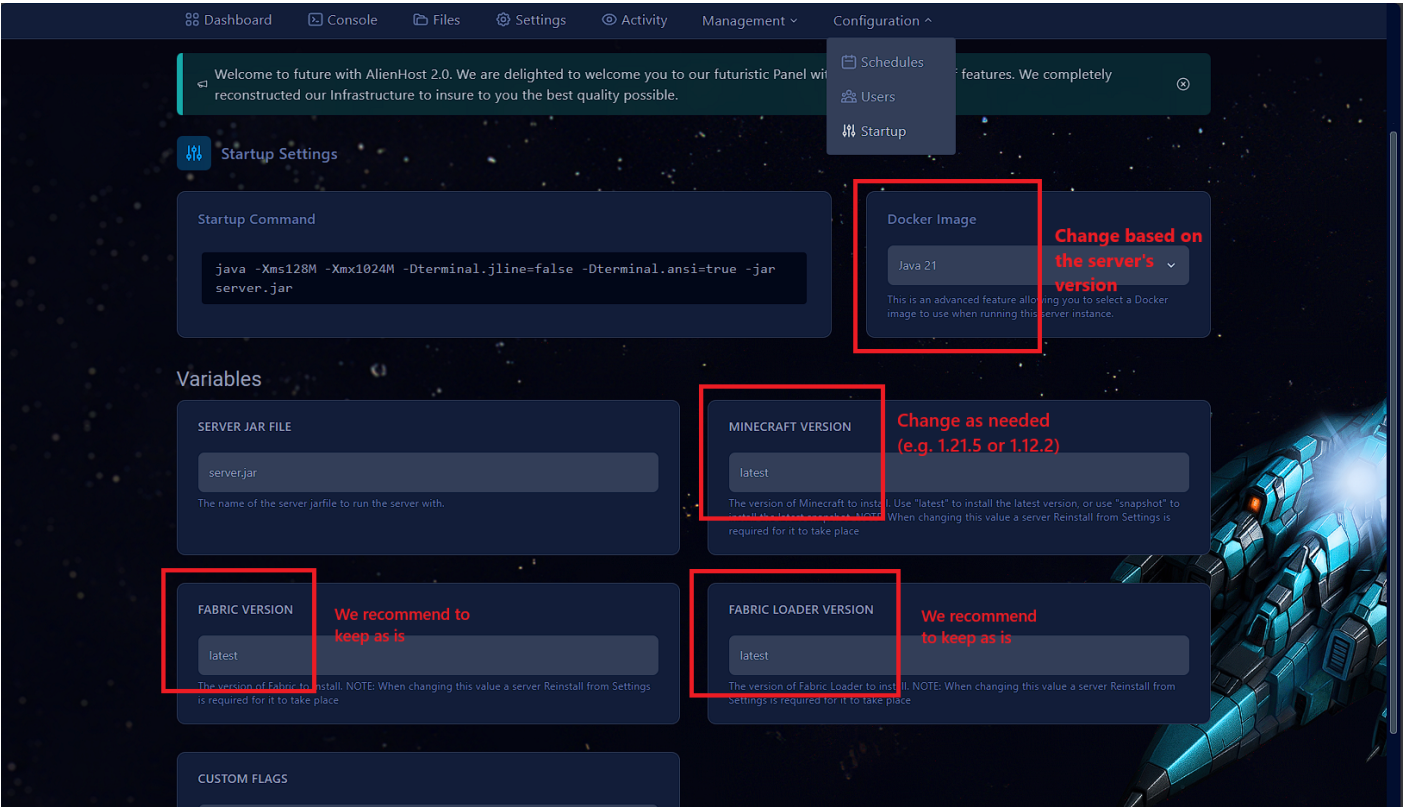


Now toggle "I am sure about this", and click **Set Ship Core**, to apply the changes.

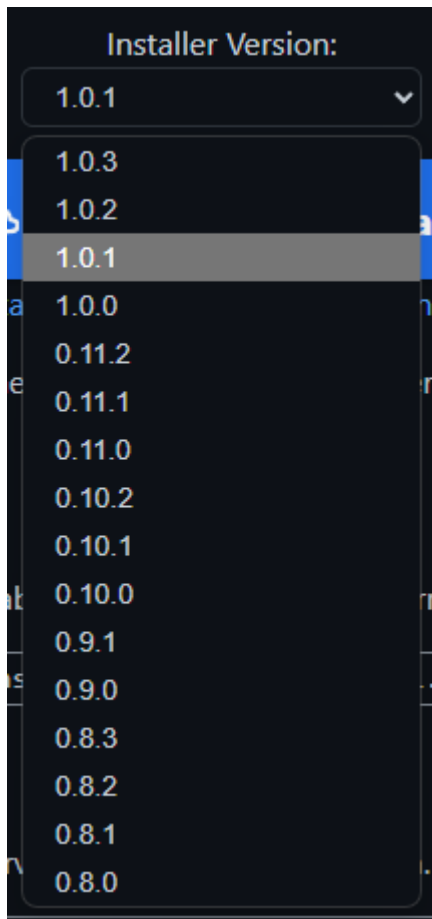


And now you have a Fabric compatible server. (May need to reinstall from the "Settings" area, on the [game panel](#)).

Step 2: After Completing Step 1, we now head over to our panel to configurate our server. To check that your server is **Fabric**, head over to the **Startup** Area (accessible from the dropdown menu, under the **Configuration** tab, on the panel). Check the image below.



Note: The Fabric Loader Version is the installer's version. As shown below

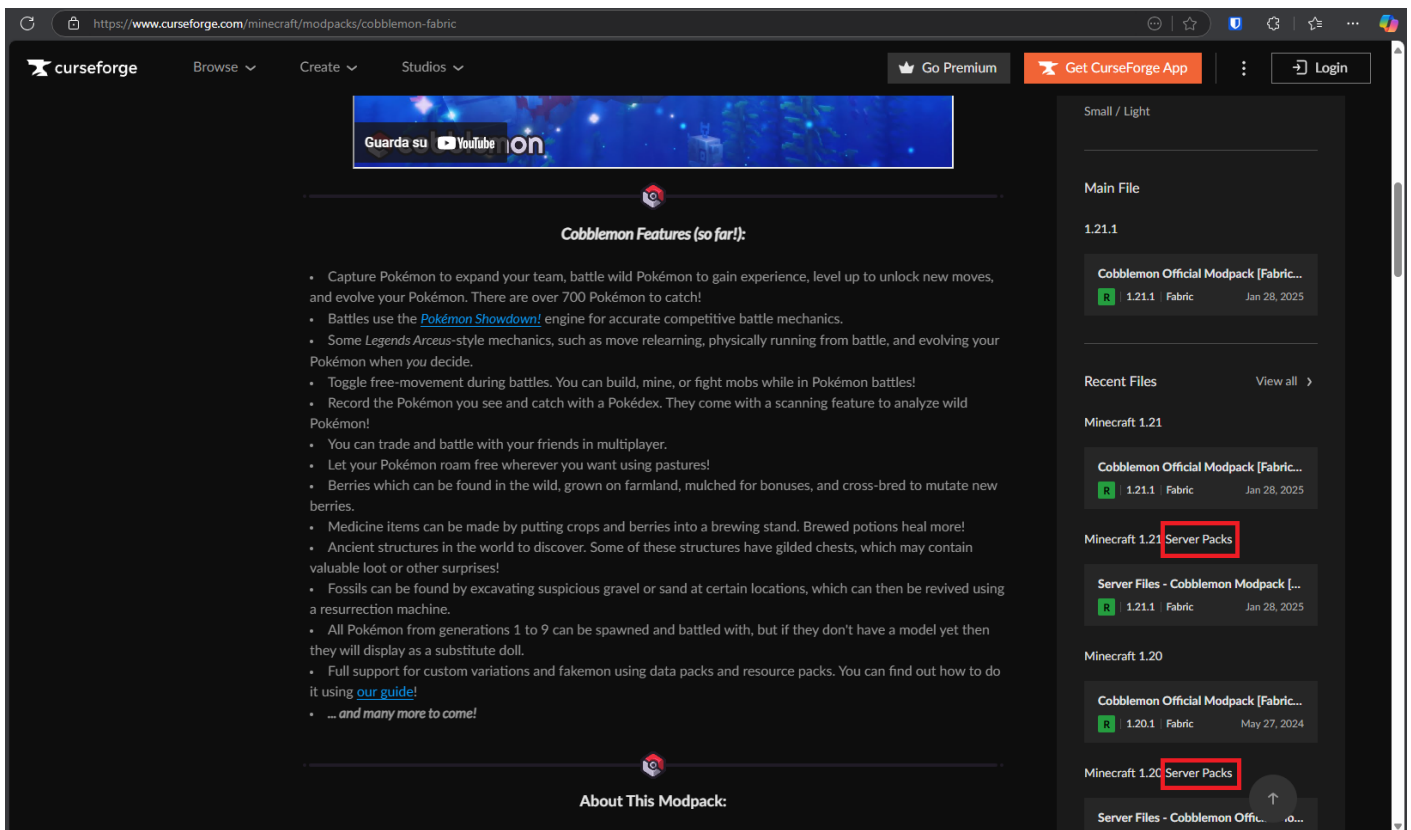


Downloading the Modpack

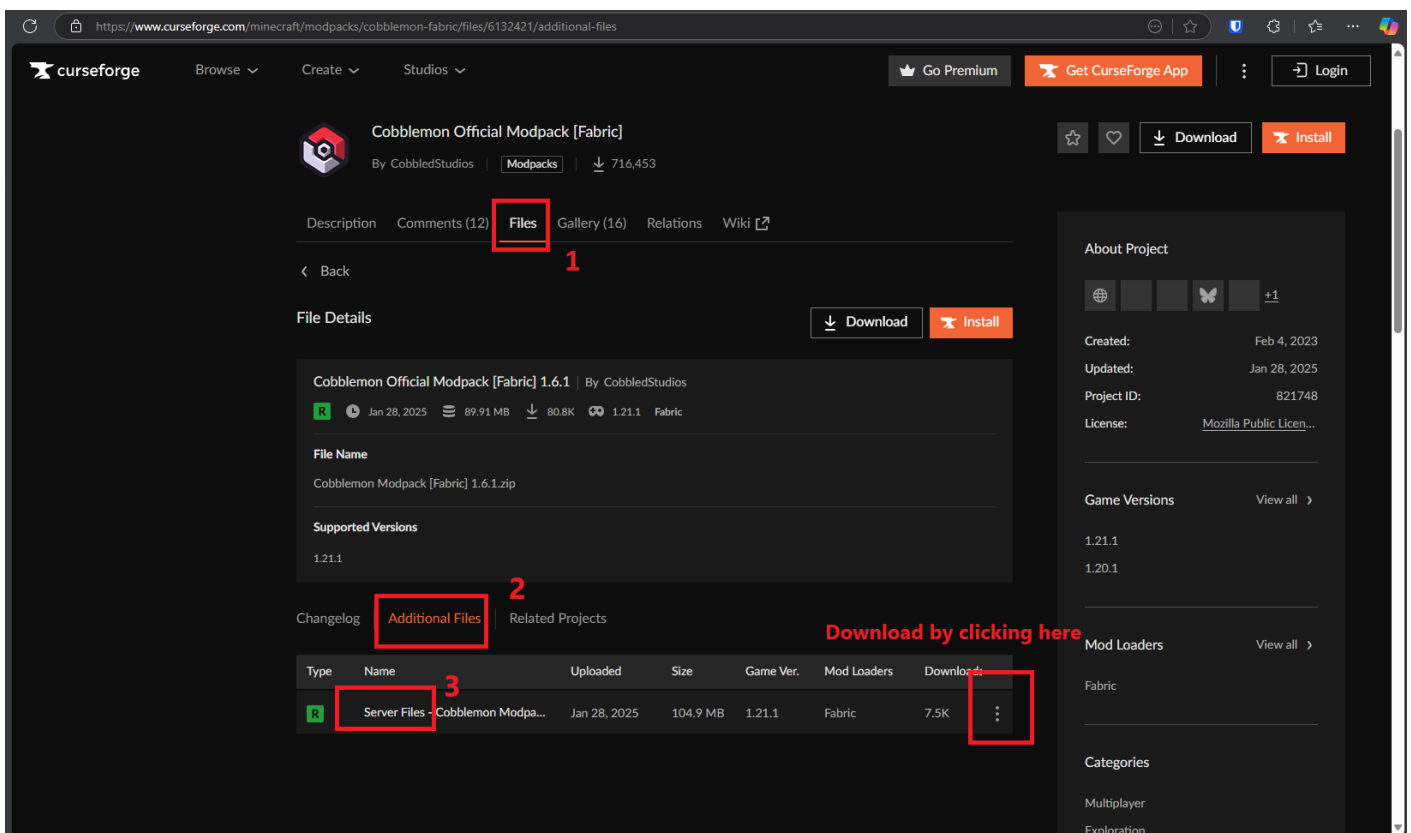
Step 3: Download the modpack you want, from the [CurseForge website](#). I'll be downloading [Cobblemon](#).

Step 4: Download the **server pack** of the modpack. There are 2 ways.

1st method: Scroll down, and on the right you'll find these (check image below)



2nd method: This one **will always work**. When you've opened the modpack's webpage, click on "Files", then "Additional files" and to download the modpack, click the 3 dots.



Uploading the files

Follow [this guide](#). Make sure you have [WinSCP](#) installed.

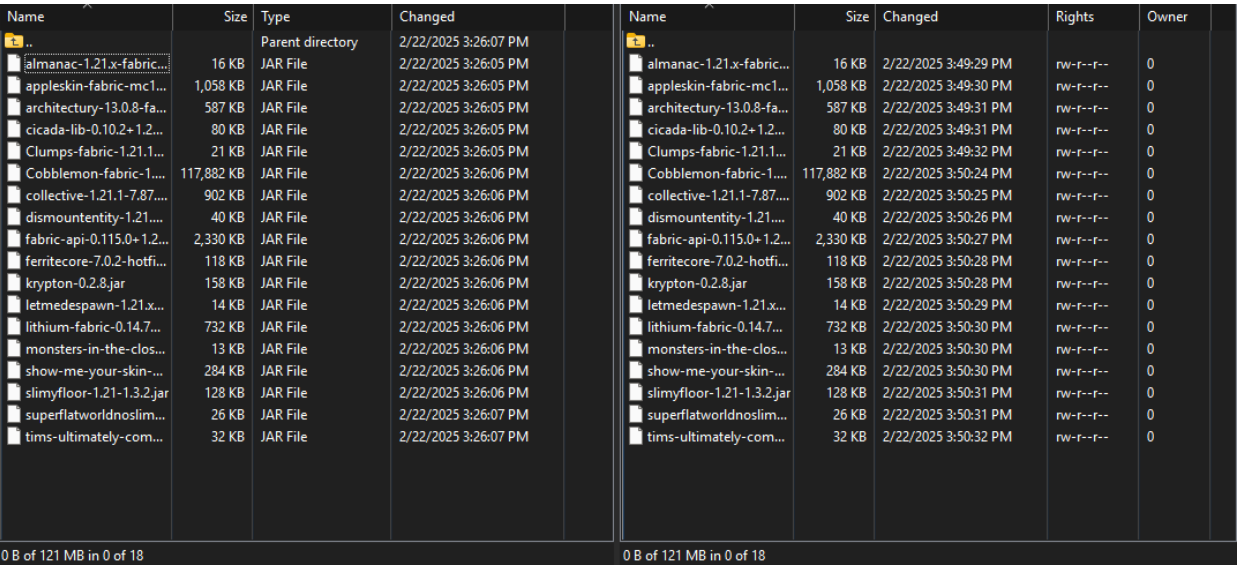
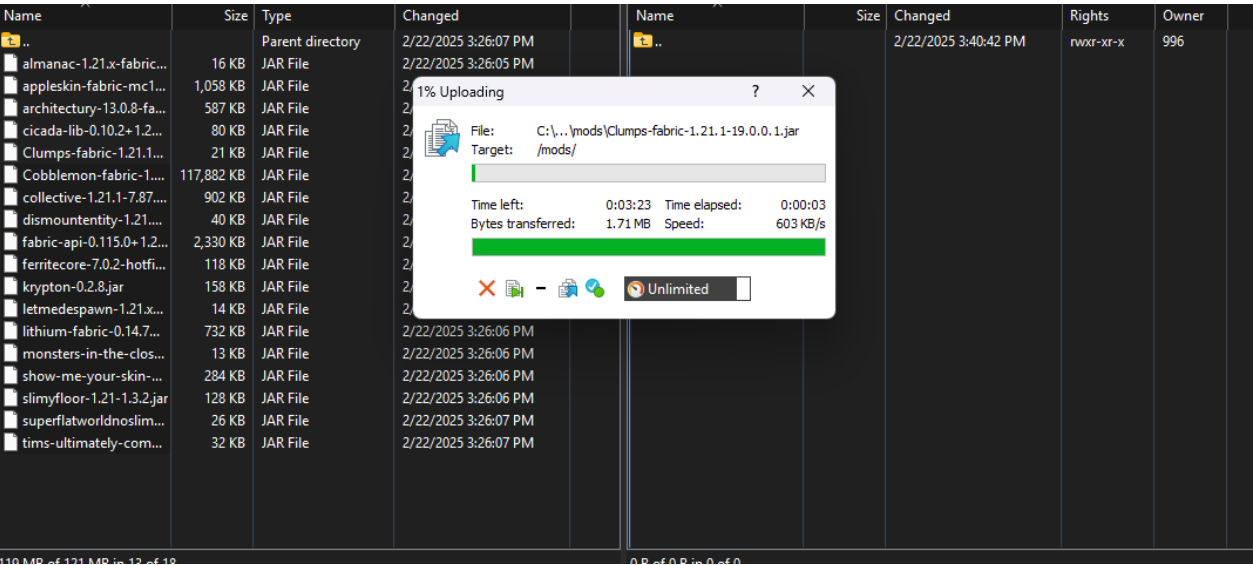
Before uploading your files, unarchive/unzip your modpack.

| Name | Size | Type | Changed | | Name | Size | Changed | Rights | Owner |
|---------------------------|--------|--------------------|----------------------|--|---------------------|--------|----------------------|-----------|-------|
| .. | | Parent directory | 2/22/2025 3:26:07 PM | | .. | | | | |
| mods | | File folder | 2/22/2025 3:26:07 PM | | libraries | | 2/22/2025 3:40:24 PM | rw-r--r-- | 0 |
| fabric-server-mc-1.21.... | 165 KB | JAR File | 2/22/2025 3:26:05 PM | | logs | | 2/22/2025 3:40:35 PM | rw-r--r-- | 0 |
| server-icon.png | 1 KB | PNG File | 2/22/2025 3:26:07 PM | | mods | | 2/22/2025 3:40:28 PM | rw-r--r-- | 0 |
| start.bat | 1 KB | Windows Batch File | 2/22/2025 3:26:07 PM | | versions | | 2/22/2025 3:40:24 PM | rw-r--r-- | 0 |
| start.sh | 1 KB | SH Source File | 2/22/2025 3:26:07 PM | | world | | 2/22/2025 3:41:27 PM | rw-r--r-- | 0 |
| | | | | | banned-ips.json | 1 KB | 2/22/2025 3:40:42 PM | rw-r--r-- | 0 |
| | | | | | banned-players.json | 1 KB | 2/22/2025 3:40:42 PM | rw-r--r-- | 0 |
| | | | | | eula.txt | 1 KB | 2/22/2025 3:40:36 PM | rw-r--r-- | 0 |
| | | | | | ops.json | 1 KB | 2/22/2025 3:40:42 PM | rw-r--r-- | 0 |
| | | | | | server.jar | 165 KB | 2/22/2025 3:40:11 PM | rw-r--r-- | 0 |
| | | | | | server.properties | 2 KB | 2/22/2025 3:40:40 PM | rw-r--r-- | 0 |
| | | | | | usercache.json | 1 KB | 2/22/2025 3:40:42 PM | rw-r--r-- | 0 |
| | | | | | velocity.toml | 0 KB | 2/22/2025 3:40:33 PM | rw-r--r-- | 0 |
| | | | | | whitelist.json | 1 KB | 2/22/2025 3:40:42 PM | rw-r--r-- | 0 |

Select all the files on the left of the screen and drag to the right side. (Don't drag on a folder)

With this modpack we can just double click on the mods folder on both sides. And upload the files, as the other ones in the modpack aren't essential.

| C:\Users\MelonOof\Downloads\Server Files - Cobblemon Modpack [Fabric] 1.6.1\mods\ | | | | | /mods/ | | | | |
|---|------------|------------------|----------------------|--|--------|------|----------------------|-----------|-------|
| Name | Size | Type | Changed | | Name | Size | Changed | Rights | Owner |
| .. | | Parent directory | 2/22/2025 3:26:07 PM | | .. | | 2/22/2025 3:40:42 PM | rw-r--r-- | 996 |
| almanac-1.21.x-fabric... | 16 KB | JAR File | 2/22/2025 3:26:05 PM | | | | | | |
| appleskin-fabric-mc1... | 1,058 KB | JAR File | 2/22/2025 3:26:05 PM | | | | | | |
| architecture-13.0.8-fa... | 587 KB | JAR File | 2/22/2025 3:26:05 PM | | | | | | |
| cicada-lib-0.10.2+1.2... | 80 KB | JAR File | 2/22/2025 3:26:05 PM | | | | | | |
| Clumps-fabric-1.21.1-19.0.0.1.jar | 1 KB | JAR File | 2/22/2025 3:26:05 PM | | | | | | |
| Cobblemon-fabric-1... | 117,882 KB | JAR File | 2/22/2025 3:26:06 PM | | | | | | |
| collective-1.21.1-7.87... | 902 KB | JAR File | 2/22/2025 3:26:06 PM | | | | | | |
| dismountentity-1.21... | 40 KB | JAR File | 2/22/2025 3:26:06 PM | | | | | | |
| fabric-api-0.115.0+1.2... | 2,330 KB | JAR File | 2/22/2025 3:26:06 PM | | | | | | |
| ferritecore-7.0.2-hotfi... | 118 KB | JAR File | 2/22/2025 3:26:06 PM | | | | | | |
| krypton-0.2.8.jar | 158 KB | JAR File | 2/22/2025 3:26:06 PM | | | | | | |
| letmedespawn-1.21.x... | 14 KB | JAR File | 2/22/2025 3:26:06 PM | | | | | | |
| lithium-fabric-0.14.7... | 732 KB | JAR File | 2/22/2025 3:26:06 PM | | | | | | |
| monsters-in-the-clos... | 13 KB | JAR File | 2/22/2025 3:26:06 PM | | | | | | |
| show-me-your-skin-... | 284 KB | JAR File | 2/22/2025 3:26:06 PM | | | | | | |
| slimyfloor-1.21-1.3.2.jar | 128 KB | JAR File | 2/22/2025 3:26:06 PM | | | | | | |
| superflatworldnoslim... | 26 KB | JAR File | 2/22/2025 3:26:07 PM | | | | | | |
| tims-ultimately-com... | 32 KB | JAR File | 2/22/2025 3:26:07 PM | | | | | | |



Now you can close WinSCP

Restart your server

Go back to the panel. Restart the server.

Troubleshooting

Upload doesn't work? Make sure your internet is stable and your server has enough space.

Server crashing? Make sure the modpack's version matches the server version. Also make sure you're using the correct Java version for the server.

Revision #14

Created 10 November 2024 13:27:45 by Turretedash7

Updated 2 June 2025 19:19:40 by melonoof